LCD Racks Monitor





Contents

| Varnings | 3 |
|------------------------------------|-----|
| Features | . 4 |
| Name & Function of Each Part | . 5 |
| OSD Menu Organization & Adjustment | 8 |
| Other Functions | 15 |
| System Default Value | 24 |
| Specifications | 25 |

Warning

- · Always use DC 12V power.
- · If liquid comes in contact with this product, please disconnect the product immediately and seek professional support before continued use.
- · Keep unit disconnected during extended periods of nonuse.
- · Keep unit well-ventilated to prevent overheating.
- Do not install the product near any heat-generating equipment. Also, keep the product out of direct sunlight or dusty areas.
- · Clean the product with a noncommercial, mild detergents only.
- · When transporting the product, make use of its original packaging for safer carriage.

FCC (Federal Communications Commission)

This equipment has been tested and found to comply with the limits for class A digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Disposal of Old Electrical & Electronic Equipment (Applicable in the European Union and other European countries with separate collection systems)



This symbol on the product or on its packing indicates that this product shall not be treated as household waste. Instead it shall be handed over to the applicable collection point for the recycling of electrical and electronic equipment. By ensuring this product is disposed of correctly, you will help prevent potential negative consequence for the environment and human health, which could otherwise be caused by inappropriate waste handling of this product. The recycling of materials will help to conserve natural resources.

Features

PRM Series LCD Rack Monitors have the following features:

· Compatible with varied SDI Signals

The product is compatible with varied SDI signal

- 480i, 576i, 720p, 1035i, 1080i, 1080p, 1080psf, 2K

· Compatible with varied Analog Signals

The product is compatible with varied Composite, S-Video signal

- NTSC. PAL. SECAM

The product is compatible with varied Component, RGB signal

- 480i,576i,480p,576p,720p,1080i,1080p

· Waveform/Vector Scope/Audio Level Meter

"Y", "Cb", "Cr" Waveform & Vector Scope available for SDI Signals

16-CH Embedded Audio Level Meter

· Audio Out

Built in Audio De-embedder and Internal Speakers

Stereo Audio out using phone jack

· Knob Control

Easy to adjust user configuration using the control knob

- · BLUE & MONO
- · H/V Delay
- · Wide Variety of Markers & Safety Areas

Center Marker, Safety Area Marker, Aspect Marker, Display Size(Scan)

· Pixel To Pixel

Provides both full screen and unscaled native image.

- Wide Screen / LED Backlight (902Q/702A/702Q), CCFT Backlight (902A)
- · 24Bit RGB LVDS Interface Panel
- · DC Compatible

The product is powered by normal 12V source.

· Remote Control Function

Simple remote controllability with single cable connection,

no additional modules required

· Additional Features

Active Loop Through/SDI,

902A - 600:1 contrast ratio, 600 cd/m² brightness

902Q - 1000:1 contrast ratio, 400 cd/m² brightness

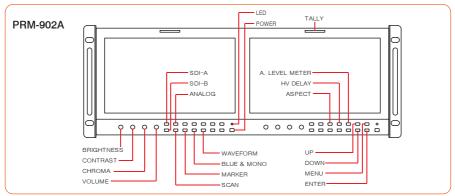
702A - 700:1 contrast ratio, 350 cd/m² brightness

702Q - 800:1 contrast ratio, 400 cd/m² brightness

OSD user interface, Rack Mountable

Name & Function of Each Part

<FRONT>



· [BRIGHT] knob

Used to adjust the degree of brightness between MAX(25) and MIN(-25).

· [CONTRAST] knob

Used to adjust the contrast ration between MAX(25) and MIN(-25).

· [CHROMA] knob

Used to adjust the saturation between MAX(25) and MIN(-25).

· [VOLUME] knob

Used to adjust the volume between MAX(20) and MIN(0).

· [SDI-A] button

Used to select SDI A Input.

· [SDI-B] button

Used to select SDI B Input.

· [ANALOG] button

Used to select desired Analog Input (CVBS1/2/3, S-Video, Component, RGB).

· [SCAN] button

Used to transfer from OVER SCAN mode to ZERO SCAN mode.

Mode changes in the order of ZERO SCAN -> OVER SCAN -> PIXEL TO PIXEL

- -> ZERO SCAN.
- -This function is not available in Internal Pattern and Wave Form/Vector Scope full size.

· [ASPECT] button

Used to toggle aspect ratio in SD from standard to anamorphic.

- This function is not available in Internal Pattern and Wave Form/Vector Scope full size.

· [MARKER] button

Used to show MARKER on the screen. The type of marker at work may be selected on the main menu.

This function is not available in Internal Pattern, Wave Form/Vector Scope full size,
 Pixel to Pixel and HV Delay mode.

· [HVDELAY] button

Used to activate the HV Delay mode.

- This function is not available in Internal Pattern and Wave Form/Vector Scope full size.

· [BLUE/MONO] button

You may remove R(red) and G(green) from the input signal and play the screen only with B(blue) signal. Button may be pressed twice to change the screen to MONO mode. (This mode uses only Luminance value)

- This function is not available in Internal Pattern and Wave Form/Vector Scope full size.

· [AUDIO LEVEL] button

Used to active AUDIO LEVEL METER on the screen. Able to select type of Audio Level Meter in order of Off / Horizontal / Vertical / dBFS / BBC / EBU / VU / Nordic

The type of audio level meter at work may be selected on the main menu.

- This is available only in SDI input mode.

· [WAVE/VECTOR] button

Used to activate the Waveform or Vector Scope.

Small and Full Waveform/Vector Scope display can be selected in the system menu.

 $\begin{array}{ll} \text{Small display} & : \text{YCbCr} \rightarrow \text{Y} \rightarrow \text{Cb} \rightarrow \text{Cr} \rightarrow \text{Vector} \rightarrow \text{off} \\ \text{Full display} & : \text{Y} \rightarrow \text{Cb} \rightarrow \text{Cr} \rightarrow \text{Vector} \rightarrow \text{off} \\ \end{array}$

(Use "WAVE/VECTOR" button to control)

- This is available only in SDI input mode.

· [UP] button

Used to navigate menu during OSD menu activation. It may also be used to toggle clockwise through 1:1 quadrants in native scan mode.

· [DOWN] button

Used to navigate menu during OSD menu activation. It may also be used to toggle counterclockwise through 1:1 quadrants in native scan mode.

· [MENU] button

Used to activate the OSD menu.

· [ENTER] button

Used to confirm a chosen value (or mode) within the OSD menu.

- This can be used to control the position of Wave/Vector in small size.

· [POWER] button

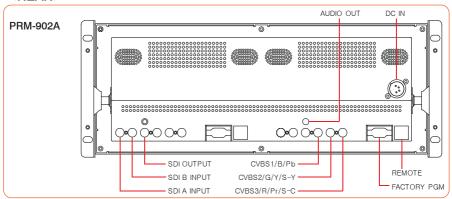
Power On/Off button.

If the signal is normal, LED lights in Green. If the signal is unsupported or disconnected, LED flashes in Yellow.

· TALLY

LED indicating monitor's current status using optional Remote.

<REAR>



Composite

CVBS1

CVBS2

CVBS3

Component

Pb

Υ

Pr

RGB

R

G

R

S-Video

No Con.

Υ

С

- · SDI A-IN (BNC) SDI A signal input terminal
- · SDI B-IN (BNC) SDI B signal input terminal
- · SDI-OUT (BNC)
- SDI signal output terminal · CVBS1/B/Pb (BNC)
- Signal input terminal used for COMPOSITE1, RGB B, COMPONENT Pb signals.

· CVBS2/G/Y/S-Y (BNC)

· CVBS3/R/Pr/S-C (BNC)

Signal input terminal used for COMPOSITE2, RGB G, COMPONENT Y, SVIDEO Y signals.

Connector

1

2

3

Signal input terminal used for COMPOSITE3, RGB R, COMPONENT Pr, SVIDEO C signals.

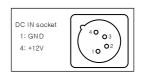
· AUDIO OUT (phone jack) Used to audio output jack.

· FACTORY PGM (15 pins)

Input connector for FACTORY PGM allowing for firmware update.

· REMOTE (RJ-45)

Connection for remote control of monitor.



OSD Menu Organization & Adjustment

[1] MAIN - Picture



· Brightness

This Item controls the degree of brightness.

-Brightness can be adjusted by using the [BRIGHT] control knob on the front of the monitor.

· Contrast

This item controls the contrast ratio

-Contrast can be adjusted by using the [CONTRAST] control knob on the front of the monitor.

· Chroma

This item controls saturation.

-Saturation can be adjusted by using the [CHROMA] control knob on the front of the monitor.

· Aperture

This item controls the picture sharpness.

· Phase

This item controls Phase value (Hue).

-This function is only available in Composite and S-Video NTSC Input.

· NTSC Setup

This item sets IRE value in NTSC mode between 0 IRE and 7.5 IRE.

-This function is only available in NTSC Input.

[2] MAIN - Color



· Color Temp

This item controls Color Temperature with presets of 3200K, 5600K, 6500K, 9300K, and User1, User2 & User3 mode.

· User

On User Mode, the user may select and control R, G, & B GAIN, BIAS values by using the [UP]/[DOWN]/[ENTER] buttons.

· Color Copy

In User mode, user can copy the preset of 3200K, 5600K, 6500K or 9300K to make the custom adjustment by using the [UP]/[DOWN]/[ENTER] button.

[3] MAIN - Marker



· Line Marker

This selects the marker type when the MARKER is displayed on the screen. Compatible MARKER types are as follows:

| MODE | MARKER CLASS |
|--------------|---|
| HD / SD 16:9 | 16:9, 4:3, 4:3 ON AIR, 15:9, 14:9, 13:9, 1.85:1, 2.35:1, 1.85:1 & 4:3 |
| SD 4:3 | 16:9 |

· Center Marker

This item displays the CENTER MARKER on the screen.

· Safety Area

This item controls the size of the SAFETY AREA between 80%, 85%, 88%, 90%, 93%, and 100%.

· Marker Mat

This item darkens the area outside of MARKER setting area. The degree of the matte is between OFF(0) and (7).

The higher the number the darker MARKER the matte becomes.

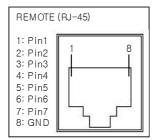
· Marker Color

This item controls Marker color. Selectable colors are white, gray, black, red, green, and blue.

-Line Marker, Center Marker and Safety Area functions are operates only after activated by pressing the MARKER button on the front of the monitor.

[4] MAIN - Remote





· Pin1 ~ Pin6

The user may connect RJ-45 jack to the remote terminal on the rear of the unit and designate a function for each pin.

The selectable functions are as follows:

| Menu Classification | Selectable Values | | |
|------------------------|---|--|--|
| PIN 1~6 | ANALOG CHANNEL DIGITAL A CHANNEL DIGITAL B CHANNEL TALLY RED TALLY GREEN BLUE ONLY UNDERSCAN ASPECT HVDELAY 16:9 MARKER, 15:9 MARKER, 14:9 MARKER, 13:9 MARKER, 4:3 MARKER, 4:3 ON AIR MARKER, 1.85:1 MARKER, 2.35:1 MARKER, 1.85:1 & 4:3 MARKER CENTER MARKER SAFETY AREA 80%, SAFETY AREA 85%, SAFETY AREA 88%, | | |
| | SAFETY AREA 90%, SAFETY AREA 93%, SAFETY AREA 100% | | |

· Pin7

PIN7 is for POWER ON/OFF use only.

[5] MAIN - System [page1]



· System Default

User can use the System Default menu to initialize the values of the monitor.

· Waveform Size

This item controls the size of Waveform or Vector Scope.

· Waveform Position

This item controls the position of Waveform or Vector Scope between Right, Center and Left.

- -In normal display, press Enter button to activate this feature in activated Waveform .
- -This feature can be activated in small size mode only.

· Waveform Blending

This item activates the blending of Waveform or Vector Scope.

- -This feather activates automatically if Waveform overlaps with OSD.
- -This feather can be activated in small size mode only.

.[6] MAIN - System [page2]



· Audio Level Meter

This item selected the type of Audio Level Meter (Off/Horizontal / Vertical / dBFS / VU / EBU / BBC /Nordic)

- This feather can't be activated a function of Waveform on Full Audio Level Meter(dBFS / VU / EBU / BBC /Nordic) selected,
- This feather can be activated a function of Permitted Max/ Alignment /Peak Hold Time on Full Audio Level Meter selected

Permitted Max

This item adjust a minimum level of Permitted Max Level to change a position of Red color.

- dBFS(-60~0), BBC(10~70), EBU(-12~12), VU (-20~3), Nordic (-42 ~ 12)

Alignment

This item adjust a minimum level of Alignment to change a position of Green color.

- dBFS(-60~0), BBC(10~70), EBU(-12~12), VU (-20~3), Nordic (-42 ~ 12)
 - A pri or ity of Permitted Max Level is higher than Alignment Level .

· Peak Hold Time

This item adjust the time to indicate the marker of Peak level

· Audio Channel

This item sets embedded audio channel selects CH1 ~ CH16, and Off.

- -Waveform Size, Waveform Position and Waveform Blending functions are operates only after activated by pressing the WAVE/VECTOR button on the front of the monitor.
- -Menus or features which are related with Waveform and Audio enables can be enabled in SDI input mode only.

[7] MAIN - System [page3]



· Source ID

This item is used to activate the source ID display by selecting BG Type or Char Type.

· Source ID Character

This item is used to customize the Source ID display. (A \sim Z, a \sim z, 0 \sim 9 and special characters)

· Source ID Position

This item controls the position of Source ID display. (Top-Left, Top-Center, Top-Right, Bottom-Right, Bottom-Center, or Botttom-Left)

· Source ID Color

This item is used to change the color of source ID display by selecting black, white, red, green, blue or yellow.

· Time Code

This item activates the Time Code. Select between VITC and LTC.

· Internal Pattern

This item used to activate the Internal Pattern of 100% White or 100% Color Bar.

[8] MAIN - System [page3]



Back Light

This item controls the LED backlight setting. The value should be within range between MIN(0) and MAX(50).

· AFD

This item activates the AFD mode. Selectable modes are Off, Aspect Mode and Marker mode.

- -This feature action in only SDI signal included AFD Data. (This feature activates only with SDI signal includes AFD data.)
- -In Internal Pattern mode, this feature and menu are disabled automatically.

Set ID

This item controls the Set ID setting for UMD. The value should be within range between 0 and 99.

- Closed Caption
- This item controls closed caption ON/OFF.(708, 608[Line21], 608[ANC])
- · Firmware Version

This item is the firmware version of the system.

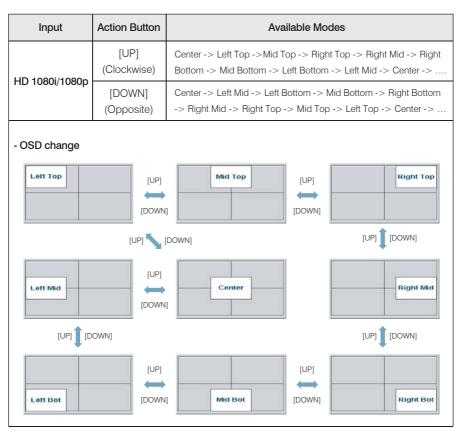
· License

[8] SDI A INPUT Menu · PRM-902A / 902Q / 702A / 702Q unit are capable of processing single SDI A Input signal. · Press [SDI-A] button on the front of the monitor to select the SDIA input, OSD menu displays as shown on the left. SDI A -If no image displays after selecting the desired input mode, check and make sure that your connection is not X 1080 1920 601 lose or disconnected. -Input resolution displays on the bottom of the OSD screen. [9] SDI B INPUT Menu · PRM-902A / 902Q / 702A / 702Q unit are capable of processing single SDIB Input signal. · Press [SDI-B] button on the front of the monitor to select SDLB the SDIB input, OSD menu displays as shown on the left. 1920 X 1080 601 -If no image displays after selecting the desired input mode, check and make sure that your connection is not lose or disconnected. -Input resolution displays on the bottom of the OSD screen. [10] ANALOG INPUT Menu · PRM-902A / 902Q / 702A / 702Q unit are capable of processing varied ANALOG Input signals. · Press [ANALOG] button on the front of the monitor and activate the OSD menu as shown on the left. ▶ COMPOSITE 1 Select the input you desire by using the [UP]/[DOWN] button and press the [ENTER] button to confirm. **COMPOSITE 2** COMPOSITE 3 -If no image displays after selecting the desired input mode, check and make sure that your connection is not **SVIDEO** lose or disconnected COMPONENT -Input resolution displays on the bottom of the OSD screen. **RGB** Move ENT. Select 720 X 480 601

Other Functions

[1] PIXEL TO PIXEL

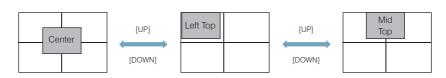
- · PRM-Rack monitor's Pixel to Pixel mode displays input signal without scaling.
- · To activate the [Pixel to Pixel] mode, access the Scan menu in Syetem menu and select [Pixel to Pixel].
- In the [Pixel To Pixel] mode, use the [UP]/[DOWN] buttons to toggle between 1:1 scan sections

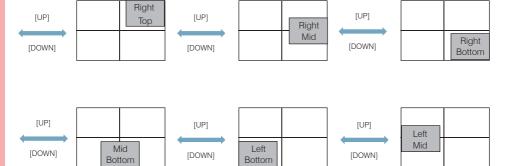


| Center -> Left Top -> Right Top -> Right Bottom -> left Bottom -> Center -> DOWN Center -> Left Bottom -> Right Bottom -> Right Top -> Left Top -> Left Top -> Center -> OSD change | Input | Action Button | Available Modes |
|---|--------------|---------------|--------------------|
| [DOWN] Center -> Left Bottom -> Right Bottom -> Right Top -> Left Top -> Center -> - OSD change [UP] Left Top [UP] [DOWN] [UP] [DOWN] | LID 700m | | |
| [UP] Left Top [UP] Right Top [DOWN] [DOWN] [UP] [DOWN] | ни 720р | | |
| [UP] [DOWN] [UP] [DOWN] | - OSD change | | |
| | 1 | [DOWN] | [DOWN] [UP] [DOWN] |

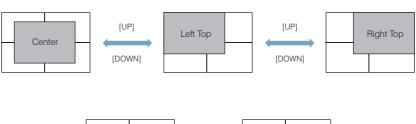
- Pixel To Pixel mode is available in SD mode, but 1:1 sections cannot be rotated through as with HD sources.

· Positions in HD Signal 1080i/1080p mode





· Positions in HD Signal 720p mode



[2] Waveform

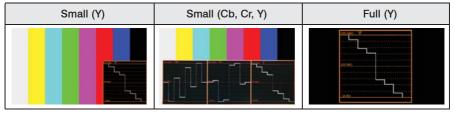
Small display : YCbCr \rightarrow Y \rightarrow Cb \rightarrow Cr \rightarrow Vector \rightarrow off

Full display $: Y \to Cb \to Cr \to Vector \to off$

· Waveform

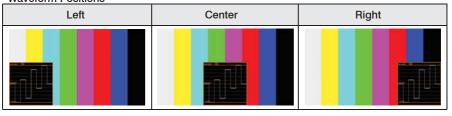


· Waveform Size



If push the Input button (SDI-A ,SDI-B and Analog), Waveform full mode is change to small mode automatically.

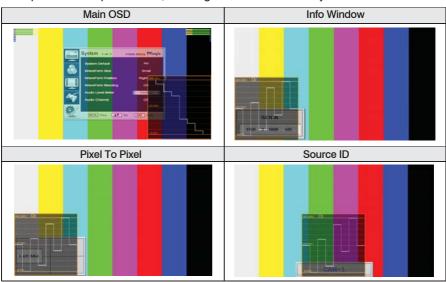
· Waveform Positions



· Waveform Blending



· Exception: If overlaps with OSD, blending activates automatically.



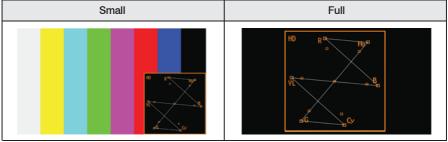
This function is only available with SDI Input.

[3] Vector Scope

·Vector Scope



· Vector Scope Size



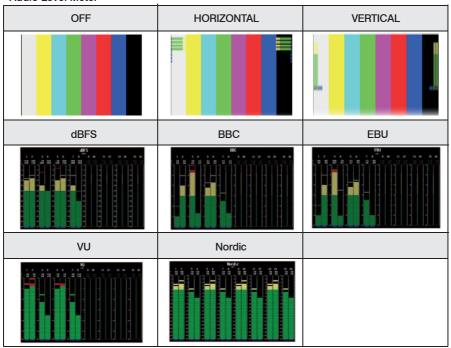
Vector Scope Position / Blending

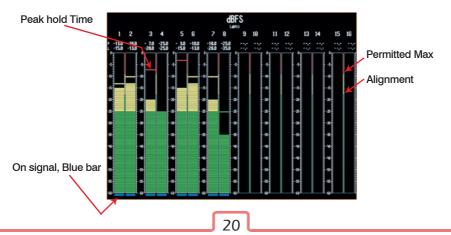
: Refer to the Waveform position (P.18) and Waveform Blending (P.19)

This function is only available with SDI Input.

[4] Audio Level Meter

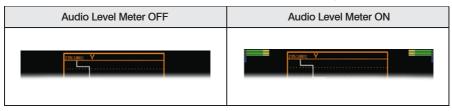
· Audio Level Meter



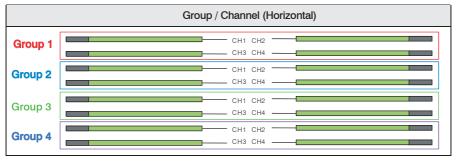


· Avoid Overlap

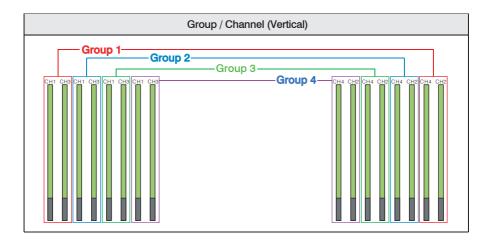
In full size WaveForm mode, WaveForm shifts down to avoid the overlap with Audio Level Meter.



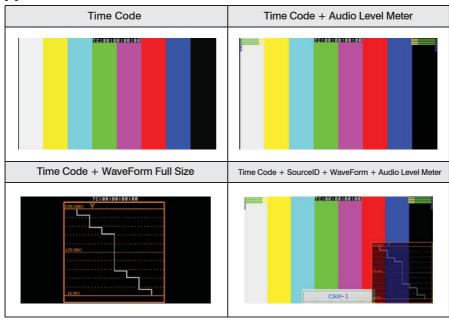
· Group & Channel



#This function is only available with SDI Input.



[5] Time Code



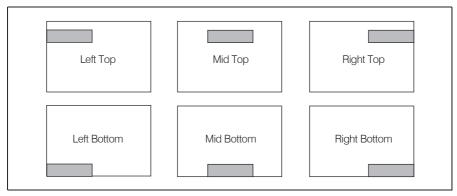
#This function is only available with SDI Input.

[6] Source ID

· Source ID



· Source ID Position



· Source ID Color

| Black | White | Red | Green | Blue | Yellow |
|-------|-------|-------|-------|-------|--------|
| CAM-1 | CAM-1 | CAM-1 | CAM-1 | CAM-1 | CAM-1 |

System Default Value

| | MEMU | Value | |
|-------------------|---------------------|-------------------|--|
| | Brightness | 0 | |
| | Contrast | 0 | |
| Picture | Chroma | 0 | |
| Picture | Aperture | 0 | |
| | Phase | 0 | |
| | NTSC Setup | 7.5 IRE | |
| | Color Temp | 6500K | |
| | Gain Red (1/2/3) | 0 | |
| | Gain Green (1/2/3) | 0 | |
| | Gain Blue (1/2/3) | 0 | |
| Color | Bias Red (1/2/3) | 0 | |
| | Bias Green (1/2/3) | 0 | |
| | Bias Blue (1/2/3) | 0 | |
| | Color Copy | 6500K | |
| | Line Marker | Off | |
| | Center Marker | Off | |
| Marker | Safety Area | | |
| Marker | Maker Mat | Off | |
| | | Off | |
| | Marker Color | White | |
| | PIN 1 | Analog Channel | |
| Remote | PIN 2 | Digital A Channel | |
| | PIN 3 | Digital B Channel | |
| | PIN 4 | Tally R | |
| | System Default | No | |
| System [Page 1] | Waveform Size | Small | |
| System [Lage 1] | Waveform Position | Right Bot | |
| | Waveform Blending | Off | |
| | Audio Level Meter | Off | |
| 0 . [D 0] | Permitted Max | - | |
| System [Page 2] | Alignment | - | |
| | Peak Hold Time | - | |
| | Audio Channel | Off | |
| | Source ID | Off | |
| | Source ID Character | CAM -1 | |
| System [Page 3] | Source ID Position | Left Top | |
| | Source ID Color | Blue | |
| | Time Code | Off | |
| | Internal Pattern | Off | |
| | Back Light | Calibrated Value | |
| Custom [Dogs 4] | AFD | Off | |
| System [Page 4] | Set ID | 0 | |
| | Closed Caption | Off | |
| | Scan | Zero Scan | |
| System [Butten] | Aspect Ratio | 4:3 | |
| , , , , , , , , , | Marker | Off | |
| | HV Delay | Off | |
| | Blue & Mono | | |
| | Audio Level Meter | Off Off | |
| | | Off | |
| | Waveform/Vector | Off | |

Product Specifications

| Input (1 Caroon) | 3 x BNC | Analog Input | |
|-----------------------------|---------------------|---|--|
| Input (1 Screen) | 1 x BNC | SDI 2 Channel Input | |
| Output (1 Screen) | 1 x BNC | SDI Output (Active Through Out) | |
| | Composite | 1.0Vpp (With Sync) | |
| | S-Video | 1.0Vpp (Y With Sync), 0.286Vpp(C) | |
| Input Signal | Component | 1.0Vpp (Y With Sync), 0.7Vpp (Pb,Pr) | |
| in par eignar | RGB | 1.0Vpp (G With Sync), 0.7Vpp (B,R) | |
| | HD-SDI | 1.458Gbps | |
| | SD-SDI | 270Mbps | |
| | Composite / S-Video | NTSC (525/59.94i) , PAL (625/50i) | |
| Analog Input | | 480i (59.94) , 576i (50) , 480P (59.94) , 576P (50) | |
| Signal Formats | Component | 1080i (60/59.94/50) | |
| Signal Formats | / RGB (SOG) | 1080P (30/29.97/25/24/24sF/23.98/23.98sF) | |
| | | 720P (50/59.94/60) | |
| | SMPTE-274M | 1080i (60/59.94/50) | |
| SDI Input Signal Formats | SMPTE-274M | 1080p (30/29.97/25/24/24sF/23.98/23.98sF) | |
| | SMPTE-296M | 720p (23.98/24/25/29.97/30/50/59.94/60) | |
| | SMPTE-260M | 1035i (60/59.94) | |
| | SMPTE-125M | 480i (59.94) | |
| | ITU-R.BT.656 | 576i (50) | |
| | 2K Format | 2048 X 1080 (23.98psf/24psf/23.98psf/24p) | |
| Audio Out | | Analog Stereo (Phone Jack) | |
| | | Internal Speaker 2 X 1W (Stereo) | |

LCD Specification

| Model | | 902A | |
|--------------------|---------------|---------------------------|--|
| | Size | 9.0 inch | |
| | Resolution | 800 (H) x 480 (V) (15:9) | |
| | Pixel Pitch | 0.246 (H) X 0.246 (V) mm | |
| | Color | 16.7M(true), 24bit | |
| LCD | Viewing Angle | H: 160 degrees | |
| | Viewing Angle | V : 140 degrees | |
| Luminance of white | | 600 cd/m² (Center) | |
| | Contrast | 600:1 | |
| | Display Area | 196.8 (H) x 118.08 (V) mm | |

⁻ Specifications may be changed without notice.

Power/Dimensture Specification

| Model | 902A |
|-----------------------------|--|
| Power | 12V DC, 2.7A |
| Power Consumption (Approx.) | 33 Watts |
| Operating Temperature | 0℃ to 40℃ (32°F to 104°F) |
| Storage Temperature | -30℃ to 50℃ (-22°F to 122°F) |
| Main Body Dimensions | 442 x 170 x 63.2 mm (174 x 66.9 x 24.9 inch) |
| Main Body Dimensions | 482 x 178 x 86.7 mm (189.6 x 70 x 34.1 inch)- With Rack Bracket) |
| Weight | 4.1 kg / 9.038 lbs |
| Accessory | DC Power Adapter |

